

# CITY OF PRESCOTT

824 E. Gurley St.

Prescott, Az. 86314

(928) 777-1557

## Adult 6 x 6 “Passing Only” Flag Football League

### I. Objective

The Objective of the Prescott Adult 6 x 6 Flag Football league is to promote and conduct a positive leisure time activity which encourages fitness, healthy competition, and an atmosphere of fun and fellowship in the form of organized flag football for players and spectators.

### II. Injuries and Accidents

1. All accidents or injuries incurred before, during or after an official game by players, spectators and/or league officials, shall be reported to the League Coordinator and recorded on an Accident Report.
2. Injuries incurred before, during, or after the course of an official game by players, officials and/or spectators, shall not be the liability of the City of Prescott-Parks & Recreation Department, City of Prescott, their officers and employees or any organization cosponsoring or participating in the program.
3. City of Prescott does not carry medical liability insurance for its participants.

### III. Team Rosters and Individual Player Information

1. Each team may carry a maximum of 15 players and a minimum of 7 players on its roster. **Rosters must be turned in to the field supervisor before you begin play at your first game.**
2. Additional players may be added to your roster by having them complete a player add form either at the field or in the parks and recreation dept. office.
3. Players must be at least 16 years of age to participate. All players under the age of 18 must also complete a parent/guardian waiver form to participate.
4. Players may be added to the roster at any time up until the start of the team’s last regular season game. Names will be checked against team rosters. A player must play at least one game during the regular season to be eligible for playoffs.
5. Participants can only play on one team and in only one division of the Prescott Recreation Division 6 x 6 Flag Football League.

### IV. League Information

1. League games will be scheduled starting at 1:00pm and be played on the hour.
2. If you can not make your scheduled for any reason, please call the City of Prescott Adult Sports office at 777-1557 by noon on Friday so we can notify all parties concerned. If a team has to forfeit (no players show up) that game is considered a loss. If a team has to default (a few players show up but not enough to start the game), that game will also be considered a loss. Two forfeits and a team will be removed from the league and a revised schedule will be set out. Any combination of forfeits and defaults can be grounds for removal from the league.
3. The regular season champions and runners up will receive team plaques. End of Season tournament champions will receive a League Championship Certificate in the amount of \$90.

### V. Specific Rules for the League

1. A team must start the game with a minimum of five (5) players. Anytime a team drops below five players, a forfeit will be declared. The team that wins the coin toss has three options: 1) Start game on offense. 2) Choose which end of the field to defend. 3) Defer choice to the second half. Offense starts on the 5 yard line after a score, safety or to begin the first and second half of the game.

2. Scoring is as follows:  
 Touchdown = 6 points  
 Conversion from 15 Yard Line = 2 points  
 Conversion from 5 Yard Line = 1 point  
 Safety = 2 points  
 Conversion Return = equal to attempt
3. The offense may have only one player (QB) off the line of scrimmage. All players must be at least five yards from the sidelines at the time of the snap.
4. This is a “passing only league”. The QB must release the pass within six seconds of the snap or he/she is considered sacked at that point. The Defensive “Rusher” (only one player) must line up 10 yards in front of the line of scrimmage or be considered offsides. **The Offense may not impede the rusher’s progress.**
5. The offense has 30 seconds to put the ball in play once the referee has spotted the ball.
6. There is NO blocking allowed anywhere on the field. Once a pass is complete (One foot in bounds) or intercepted, all other players on that team must stop and stay out of the play. No laterals are allowed. **Defensive players must go after the players flags NOT the ball unless attempting to intercept the ball.**
7. Teams may not run “pick” plays.
8. Players must have one (1 foot) in bounds for a legal reception.
9. Fumbles are dead at the point of ground contact. Teams have four downs to make the next line, regardless of where they started. On fourth down, they can punt (hiked ball, four defensive players on the line, punt is dead where it stops or is caught in the air by defense) or attempt to make the next line for a first down.
10. Spinning is allowed. Offensive player may not run over a defender who has established position. Tackling, Holding or pushing a player out of bounds is not allowed. **(Violations of this rule will result in the ball carrier receiving the yardage the official felt they would have gained if no infraction had occurred)**  
 The offensive player cannot leave his feet to advance the ball (no hurdling or diving)
11. The person with the ball is “down” when at least one flag is pulled. A person with less than two flags is down at the point of receiving the ball.
12. The designated Captain is the sole representative to the officials, and accepts or declines all penalties, calls all time outs, and provides a lineup of first and last names to the Head Official.
13. Trash talking/profanity will not be allowed. Violation of this rule will result in a loss of down. Repeated violations will result in the ejection of the player.
14. Penalty yards awarded according to NFL standards.

## **VI. Length and Scheduling of Games**

1. Games shall be two 25 minute running time halves.
2. Overtime: Each team will receive four plays starting from their own 5-yard line. The team that accumulates the most total yards will be declared the winner. Interceptions will result in the end of the offensive team’s possession.
3. Two Times outs per game per team
4. Game time if forfeit time.
5. Each captain shall receive league schedules for his/her team, and is responsible for distribution. Schedule will and must be played as published.

## **VII. Uniforms/Equipment/Field**

1. All teams must have uniforms. Uniforms shall consist of matching color shirts or jerseys. Shorts/pants WITHOUT pockets will be required.
2. The playing field is 80 yards in length, 50 yards wide, divided into four 20 yard zones with two 10 yard end zones.

3. Flags are provided by the league and are worn around the waist with one on each hip.
4. No metal cleats are allowed.
5. The ball shall be any size equal to or larger than the standard adult intermediate size football. The league provides a ball, but teams may use their own.

#### **VIII. Officials**

1. Officials assigned to games shall have complete charge of field and games. They shall have the authority to banish players, captain, or spectators from the games, the player's bench and the facility for misconduct, delay of the game, or for the good of the game.
2. Officials will explain a call only to the team captain.
3. Officials will submit a report to the league director within 24 hours after any games in which a protest is filed or when it has become necessary to banish players from a game. Any player who continues to direct remarks towards the officials or opposing players after being banished from the game shall be suspended from further play in the league, this includes players who abuse game or league officials after a game is completed.
4. Officials' decisions will be the final except as to misinterpretation of the rules.
5. League officials shall make all decisions on protests and their decisions shall be final. The league officials shall include the league coordinator, Recreation Supervisor and program coordinator.

#### **IX. Protests**

1. Whenever a matter of protest arises during a game, the captain or manager of the protesting team shall immediately notify the head official of their intention of protest.
2. Only protests regarding misinterpretation of the rules shall be reviewed. Officials' judgment calls are not grounds for protests.
3. The "intent to protest" must be filed with the head official immediately before play continues.
4. A written protest must be submitted to the Recreation Division office the next business day. A \$25 fee must accompany the protest and will be returned if the protest is upheld.

#### **X. Player Code of Conduct**

1. The City of Prescott-Parks and Recreation Department has established a Player Code of Conduct for the Adult Flag Football Program. The Player Code of Conduct applies to players, managers, coaches and spectators. A player, manager or coach who is suspended for a violation to the Adult Flag Football Player Code of Conduct will also be suspended from participating in other City of Prescott Adult Sports Leagues. It is the responsibility of each player and/or team to abide by the Adult Flag Football Player Code of Conduct.
2. The City of Prescott's adult Flag Football league coordinator will determine the length of suspensions and/or probations. Suspensions and/or probations range from a minimum penalty to a maximum penalty. In any violation not included in said code, the penalty shall be at the discretion of the adult sports coordinator. The length of any suspension will depend on the individual and/or team(s) prior violations, the degree of the violation and the circumstances surrounding the violation (incident). Violations to the **Adult Flag Football Player Code of Conduct include, but are not limited to, the following:**

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| <b>A) No Player Shall:</b> | Be physically aggressive towards any person. This includes any unwanted physical contact including, but not limited to, pushing, shoving and expectorating (Spitting). |
| Minimum Penalty:           | Removal from game and premises; one year probation in all Department sponsored sports programs.  |
| Maximum Penalty:           | Ten years suspension in all Department sponsored programs.   |

<b>B) No Player Shall:</b>	Be guilty of a physical attack (striking or punching) as an aggressor upon any person; knowingly compete as a disqualified/suspended player.
Minimum Penalty:	One-year suspension and one year probation in all Department sponsored sports programs.
Maximum Penalty:	Ten years suspension in all Department sponsored sports programs.
<b>C) No Player Shall:</b>	Be guilty of objectionable demonstrations of dissent at a referee's decision or discuss the decision of any matter reached by an official or Department staff member, except the manager/captain.
Minimum Penalty:	Warning by the official or Department staff member.
Maximum Penalty:	One-year suspension and one year probation in all Department sponsored sports programs.
<b>D) No Player Shall:</b>	Be guilty of using unnecessary rough or unusual tactics against the body of any person; be guilty of taunting or degrading any person; be guilty of an abusive verbal attack towards any person.
Minimum Penalty:	Removal from game and premises; one year probation in all Department sponsored sports programs.
Maximum Penalty:	One-year suspension and one year probation in all Department sponsored sports programs.
<b>E) No Player Shall:</b>	Be guilty of discussing his/her personal opinion of any player, spectator, official, or department staff member in a derogatory manner; use language that is offensive and/or contains profanity.
Minimum Penalty:	Warning by the official or Department staff member.
Maximum Penalty:	One-week suspension and one year probation in all Department sponsored sports programs.
<b>F) No Player Shall:</b>	Play under another individual's name, falsify name or address on official roster form; appear on the field at any time in an impaired condition; follow a Referee off the field in a threatening manner.
Minimum Penalty:	Removal from game and one year probation in all Department sponsored sports programs.
Maximum Penalty:	One-year suspension and one year probation in all Department sponsored sports programs.

3. All suspensions involving physical violence will remain in effect until the appeal process is completed.
4. Individuals violating more than one code infraction can be assessed a combination of all.
5. Individuals and/or teams who violate the Player Code of Conduct while on probation for a previous incident will face double the normal penalty for the new violation.
6. Any player, coach or manager who incurs indebtedness (returned checks, etc.) to the City of Prescott and does not correct the matter within a prescribed time period will be suspended from all City of Prescott activities until corrected.

\*If you have any other questions or concerns about rules, regulations or policies of the league please contact League Coordinator, Rick Hormann, Recreation Coordinator City of Prescott Parks and Recreation Department at 777-1557 or make an appointment to come to the Grace Sparkes Activity Center at 824 Gurley St. between 8am-5pm Monday through Friday.